SCREENPLAY/HOLLYWOOD PARADIGM/CLASSICAL STRUCTURE

1. Screenplay

Screenplay is a story told in pictures. Its nature is visual.

- Only write what can be **SEEN**. Describe images and actions.

2. Screenplay ÷ Act ÷ Sequence ÷ Scene

Screenplay consists of three *acts*. An *act* consists of a series of *sequences*. A *sequence* consists of a series of *scenes* united by one theme. A *scene*--a single *event*--is the smallest structural element of a screenplay.

3. Conflict

In a screenplay nothing moves forward except through *conflict*.

4. Types of conflicts:

- (1) *internal*: protagonist with himself (primarily good for a novel; difficult in a visual medium since one cannot SEE internal conflict; *externalize* internal conflict when writing a screenplay)
- (2) *external/personal*: with another person (best for love story; theater play)
- (3) *external/extra-personal*: with society; with the environment (also called the forces of antagonism)

3 Q&A

- Q. Why should we study the classical structure (the Hollywood paradigm)?
- A.1. Because all of the Hollywood & 90% of the story-telling elsewhere in the world adheres to the classical structure.
- A.2. Because the remaining 10% storytellers in the world, who rebel against the classical structure, formulate their stories in relation to the classical structure (by negating and transgressing its rules); all masters of avant-garde or anti-structure started with the classical structure.

5. The Classical Structure

1. *Single* protagonist

(even if it's a couple of people, *Thelma and Louise* for example, the same desire or goal makes them a single protagonist).

2. **Single** *active* (as opposed to passive) **protagonist**

(he or she makes decisions and moves the action forward).

- 3. **Single active protagonist** who *has a desire, goal or dramatic need* and pursues it actively.
- 4. **Single active protagonist** who has a desire and *the will power* to pursue the desire.
- 5. **The protagonist must be** *empathetic*, i.e., we, the audience, must be able to *empathize* with the protagonist.

("*Empathy*, noun, the ability to identify oneself mentally with a person...and so understand his/her feelings. *empathic* adj. Do not confuse *empathy* with *sympathy*;" Oxford American Dictionary)

6. The emphasis on the *external* conflict

(though--optimally--in a complex story, there should be a mixture of different types of conflicts external/extra-personal, external/personal and internal, all subordinate to the main conflict of the story).

7. Continuous time

(the chronology of the story is clear; the time progression is linear from A to Z).

8. Causality

(cause--effect connection between consecutive scenes; scene **A** leads to scene **B**; scene **B** leads to scene **C**; scene **C** leads to scene **D**, etc.).

9. Every scene is indispensable

(if you remove or misplace a scene, the story collapses).

10. Closed ending

(all questions answered, all emotions satisfied).

11. Internally consistent reality

(once genre or style--the rules of the narrative--are established, they are not violated, never broken).